**Virtual Reality Therapy For Schizoaffective Disorders**

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This is the subtitle of the paper, this document both explains and embodies the submission format for authors using Word

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There is no doubt that virtual reality has revolutionized the way we interact with the world. It has provided us with new opportunities to explore different cultures and worlds without ever leaving our homes. However, what many people don't know is that virtual reality can also be used for mental health purposes, such as treating Schizoaffective disorders.

Schizoaffective disorder is a mental illness characterized by symptoms of both schizophrenia and bipolar disorder. These symptoms can include hallucinations, delusions, mood swings, and problems with thinking and concentration. Schizoaffective disorder can be very disruptive to a person's life, causing them to miss work or school, withdraw from friends and family members, and experience intense feelings of sadness or anger.

Virtual reality therapy has been shown to be an effective treatment for schizoaffective disorders. In Virtual Reality therapy sessions, patients are placed in a simulated environment where they are able to practice coping skills such as problem-solving and social interaction. This type of therapy allows patients to confront their fears in a safe setting while also providing support from therapists who can help them work through any challenges they encounter. As a result of Virtual Reality therapy sessions, many patients have reported feeling calmer and in control of their lives both during treatment and long after it has ended

**CCS CONCEPTS •** Mental Disorders, Virtual Reality, Schizoaffective Disorders

**ACM Reference Format:**

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1. **Introduction**

Virtual Reality is used for mental health such as Schizoaffective disorders. Identify what is Schizoaffective disorder, its symptoms, and how Virtual Reality can be used to treat it.Schizoaffective disorder is a serious mental illness that affects about 1% of the population. It is characterized by symptoms that include hallucinations, delusions, mood swings, and problems with thinking and concentration. These symptoms can be very disabling and often interfere with daily life activities.

There is no one-size-fits-all treatment for schizoaffective disorder. However, some evidence suggests that Virtual Reality may be helpful in treating this condition. In one study, participants who received VR treatment showed significant reductions in their symptoms compared to those who did not receive Virtual Reality treatment. They also reported feeling more positive about their lives overall and were more likely to continue using VR therapy after the study ended.

* 1. **Motivation**

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Table 1: Styles available in the Word template

| Style Tag | Definition | Style Tag | Definition |
| --- | --- | --- | --- |
| Title\_document | main title of article | ListParagraph | list items |
| Subtitle | subtitle of article | Statements | math statements |
| Authors | author name | Extract | block quotations |
| Affiliation | author affiliation information | Algorithm Caption | caption for algorithm |
| AuthNotes | footnote to author(s) | AckHead | heading for acknowledgements |
| Abstract | abstract text | AckPara | acknowledgements text |
| CCSHead | heading for CSS Concepts | GrantSponsor | sponsor of grant |
| CCSDescription | CSS terms | GrantNumber | number for the grant |
| KeyWordHead | heading for keywords | ReferenceHead | heading for references |
| Keywords | keywords text | Bib\_entry | references |
| ORCID | author's ORCHID # | AppendixH1 | appendix heading level 1 |
| Head1 | heading level 1 | AppendixH2 | appendix heading level 2 |
| Head2 | heading level 2 | AppendixH3 | appendix heading level 3 |
| Head3 | heading level 3 | TableCaption | title of table |
| PostHeadPara | first paragraph after a heading | TableHead  TableFootnote | column head of table  footnote to table |
| Para | Subsequent paragraphs of general text | Image | figures |
| ParaContinue  DisplayFormula | flush left text after display items like math equations, lists etc.  numbered math equation | DOI | Digital object identifier |
| DisplayFormulaUnnum | unnumbered equations | Label | labela |
| ComputerCode | Display Computer codes | In-text code | intext computer code |
| Short Title | Short title of article |  |  |

a This is example of table footnote.

f

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Acknowledgments are placed before the references. Add information about grants, awards, or other types of funding that you have received to support your research. Author can capture the **grant sponsor information**, by selecting the grant sponsor text and apply style ‘GrantSponsor’. After this, select grant no and apply ‘GrantNumber’ from style panel. Example of Grant sponsor: Competitive Research Programme and example of Grant no: CRP 10-2012-03.

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